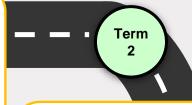


Revisit of foundational elements, creative techniques and Art & Design specialisms.

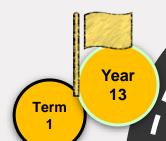
Personal skill development through experimentation and techniques with a range of media.

Recording and refining work through drawing, photography, visual resources and annotations.



A-Level Visual Arts

Develop meaningful and conceptual projects responding to SMSC issues. Building a sophisticated understanding of how to create a successful portfolio in response to the assessment objectives. 'Real world' project responding to a brief set by a branding agency. Reviewing the examining body criteria. 15 hour Mock Exam.



Commencement of COMPONENT 1 PROJECT

- theme to be decided by the student . AO1:

RESEARCH & INVESTIGATION on specific

techniques and the work of artists and

photographers. AO2/ AO3:

EXPERIMENTATION inspired by RESEARCH.

Term 3

COMPONENT 1 PROGRESS REVIEW.

Developing a PERSONAL PROJECT based on initial explorations, research and experimentation.

Project to be presented through a portfolio / selection of outcomes and through the completion of the extended writing element.

Final completion of COMPONENT 1. 15 hour mock exam. Exhibition to showcase work of Year 13 students.

Starting COMPONENT 2 by responding to an externally set starting point and meeting the exam board assessment objectives to a highly developed standard and beyond.

Final completion of COMPONENT 2. 15 hour Controlled Assessment.
End of course.

Term

Term